

GLOBE-O-MANIA!

Official Rules

- Competition consists of 40 questions over 3 rounds.
 - 1st round – 20 questions, 2nd – 10 questions, 3rd – 10 questions
- Questions include Physical and Human Geography plus Geographic Techniques
- Four players to a team. Of the four, one member may be a graduate student or faculty member.
- FIVE PLAYER RULE: On teams without a faculty or grad student member, an additional undergraduate player may be added for a total of five players.
- INDIVIDUAL PLAYER: Individuals who wish to participate should sign up on the Free Agent list in the Geography Lunchroom (Lindley 205).
- All questions are multiple-choice with four possible answers. To answer each question, each team holds up a letter A, B, C, or D to indicate their answer. A set of letters will be provided to each team.
- Teams will hold up the letter corresponding to their answer choice simultaneously.
- Correct answers will be tallied after each question. Scores tallied after each round.
- Teams are eliminated at the completion of each of the three rounds. 1/3 of the original teams are eliminated after the first round, the second 1/3 eliminated after the end of the second round. First, second, and third place prizes are awarded to the top three point-scoring teams.
- You do not have to be a geographer to play! Undecided students and undergraduates of other majors are encouraged to participate.

STRATEGY HINT: Form a team of physical and cultural geographers.